

Shadow Studio 2

Plugin Installation:

Windows

Program Files\Adobe\Adobe After Effects <version>\Support Files\Plug-ins

Mac

Applications/Adobe After Effects <version>/Plug-ins

Preset Installation:

Windows

My Documents\Adobe After Effects <version>\User Presets\

Mac

Documents/Adobe After Effects <version>/User Presets/

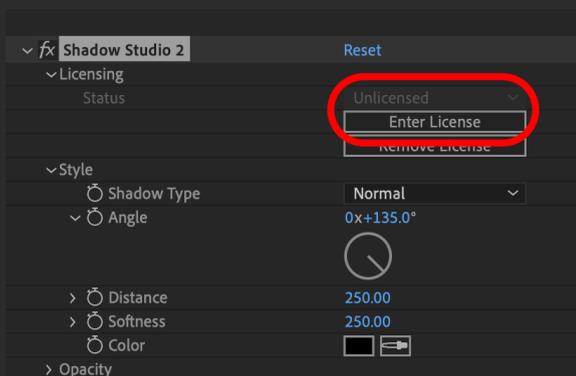
General Use:

For instructions on how to use this product, see the video tutorials on the [product page](#).

Frequently Asked Questions

Why is there a giant X on my layer?

On first run the plugin will be unlicensed and the X watermark will be displayed. In the effect controls window under "Licensing" click Enter License.



Why is the watermark X still in my render even though I registered?

Once a serial key is provided, the watermark will be removed. If the watermark persists, please purge all memory and disk cache (Edit → Purge → All Memory & Disk Cache).

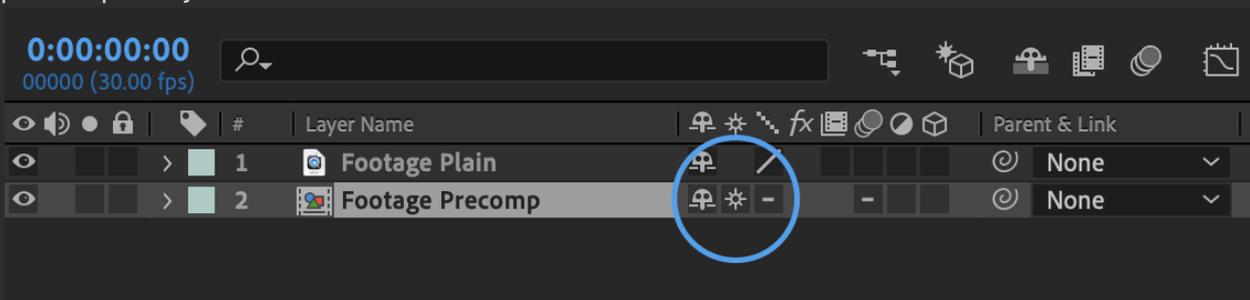
If you're rendering via Adobe Media Encoder, a restart may be required for it to update the licensed status of the plugin.

Why is my layer being clipped/cut-off?

If your layer is being cut-off, tick the "continuous rasterization" switch for the layer and then the clipping will be resolved:

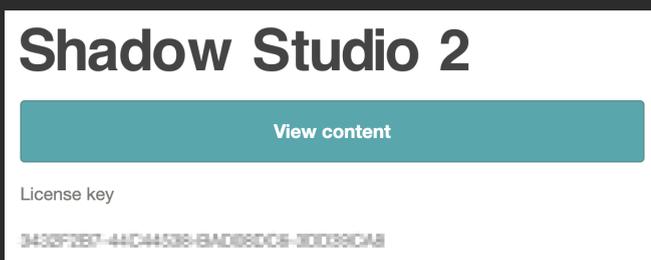


If your layer is video, to enable continuous rasterization you can right click on the layer source (in the project panel) and click "replace with precomp". You can then check the switch on the precomped layer.



Where is my serial key?

The serial key will be emailed to you upon purchase from gumroad.



Registration successful but couldn't verify key online. Please check your internet and firewall settings

When registering your product, the plugin requires an internet connection to ensure your key is valid. Please ensure that After Effects is not blocked from connecting to the internet.

Additional Support:

If you're experiencing technical difficulties of any kind, please [email us](#) and we will endeavour to respond to your email within the next business day.

Shadow Studio 2

Plugin Everything wishes you as much fun playing with Shadow Studio 2 as we had making it :-)



Version History:

v1.1.3 - 12th May 2021 (current version)

- Fix bug on AE v18.2.0 and newer

v1.1.2 - 25th March 2021

- Fix bug on certain Mac GPU's

v1.1.1 - 19th March 2021

- Support for MFR (multi-frame rendering), currently Mac only

v1.1 - 8th September 2020

- Added texture options
- Added master opacity parameter
- Improved inner shadow
- GUI update

v1.0 - 1st June 2020 (Initial Release)

At Plugin Everything, customer satisfaction is our cocaine.



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